

SAT June 23

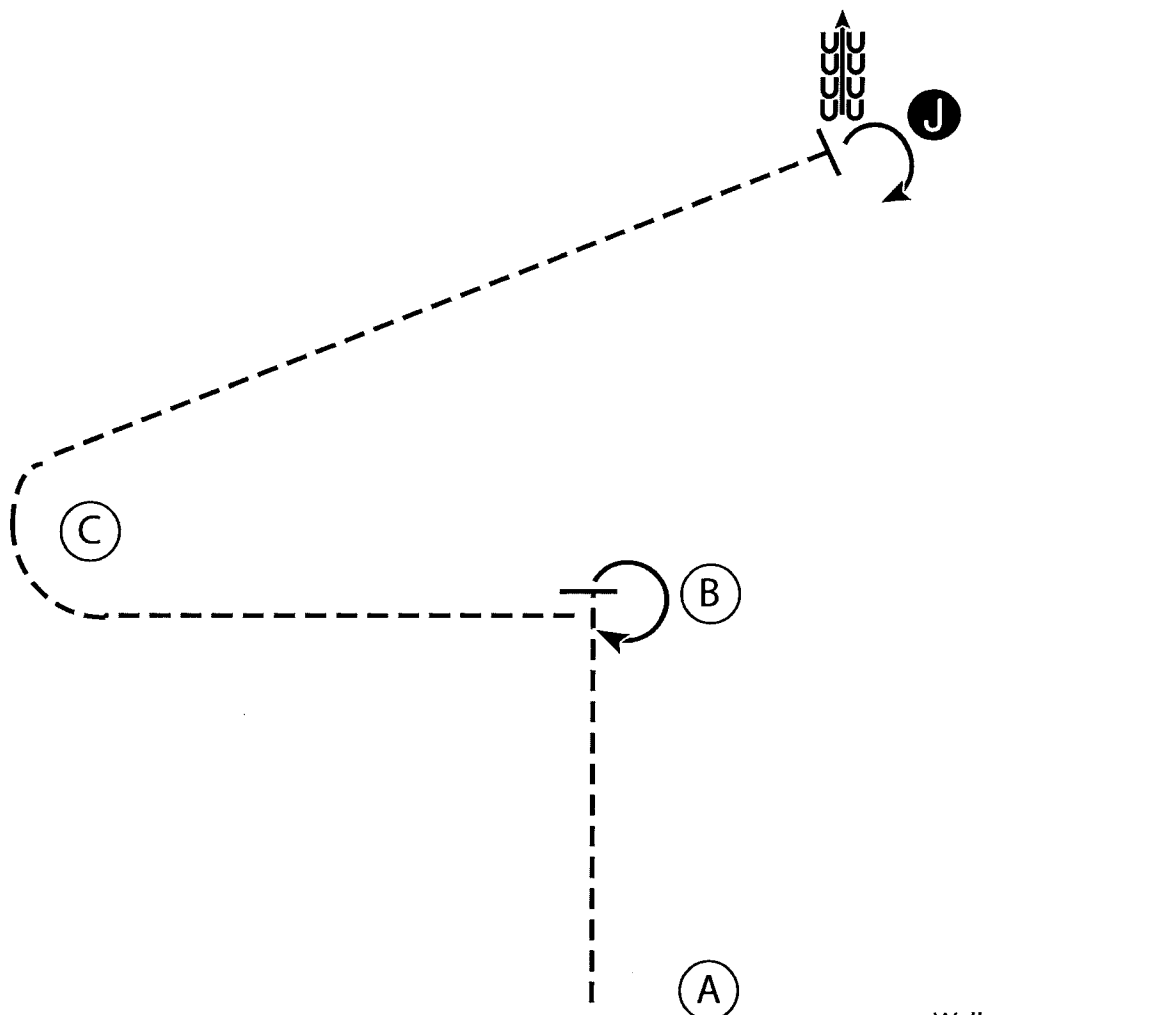
Keystone Showdown

Class
41.42
47.48
49.50

Level 1 youth/amateur/ 11 and under showmanship

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1. Trot from A to B.
2. Stop and perform a 270 degree turn.
3. Trot from B, around C, to the Judge.
4. Stop and set up for inspection.
5. When dismissed perform a 110 degree turn.
6. Back six steps and follow instructions from ring steward.

Walk
 Trot - - - - -
 Back ← ← ← ← ←
 Marker (B)
 Judge (J)

[S/2-11]

Pattern Provided by:
Judges

SAT June 23

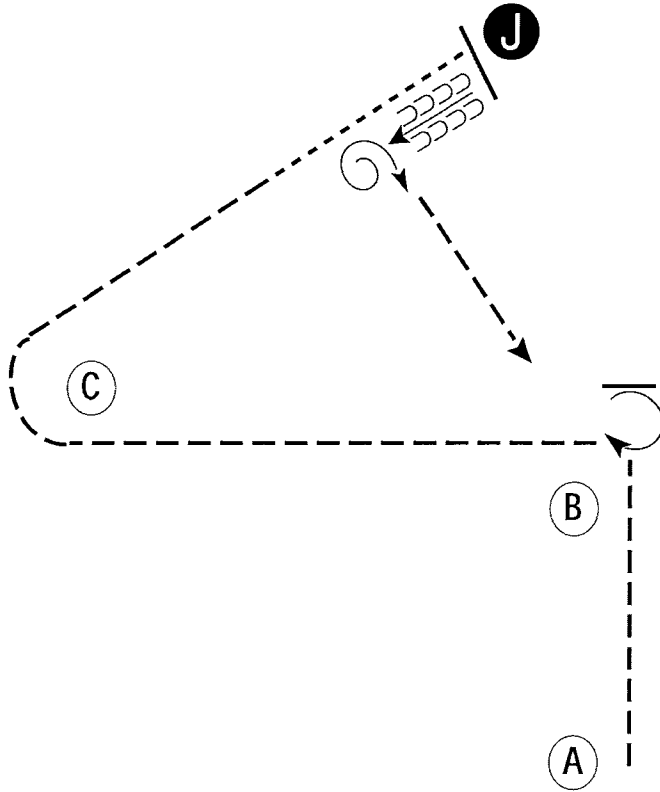
Keystone Showdown

Class	
43.44	51.52
45.46	53.54

Youth 13&Under, Youth 14-18 and amateur & Select Showmanship

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Trot from A past B.
2. Stop and perform 270 degree turn.
3. Trot around C. Break to a walk half way to the Judge.
4. Walk to Judge, stop and set up for inspection.
5. When dismissed back one horse length.
6. Perform a 450 degree turn and trot to the line-up or follow the instructions of your ring steward.

Walk	-----
Trot	-----
Back	← =====
Marker	ⓑ
Judge	ⓐ

[S/3-14]

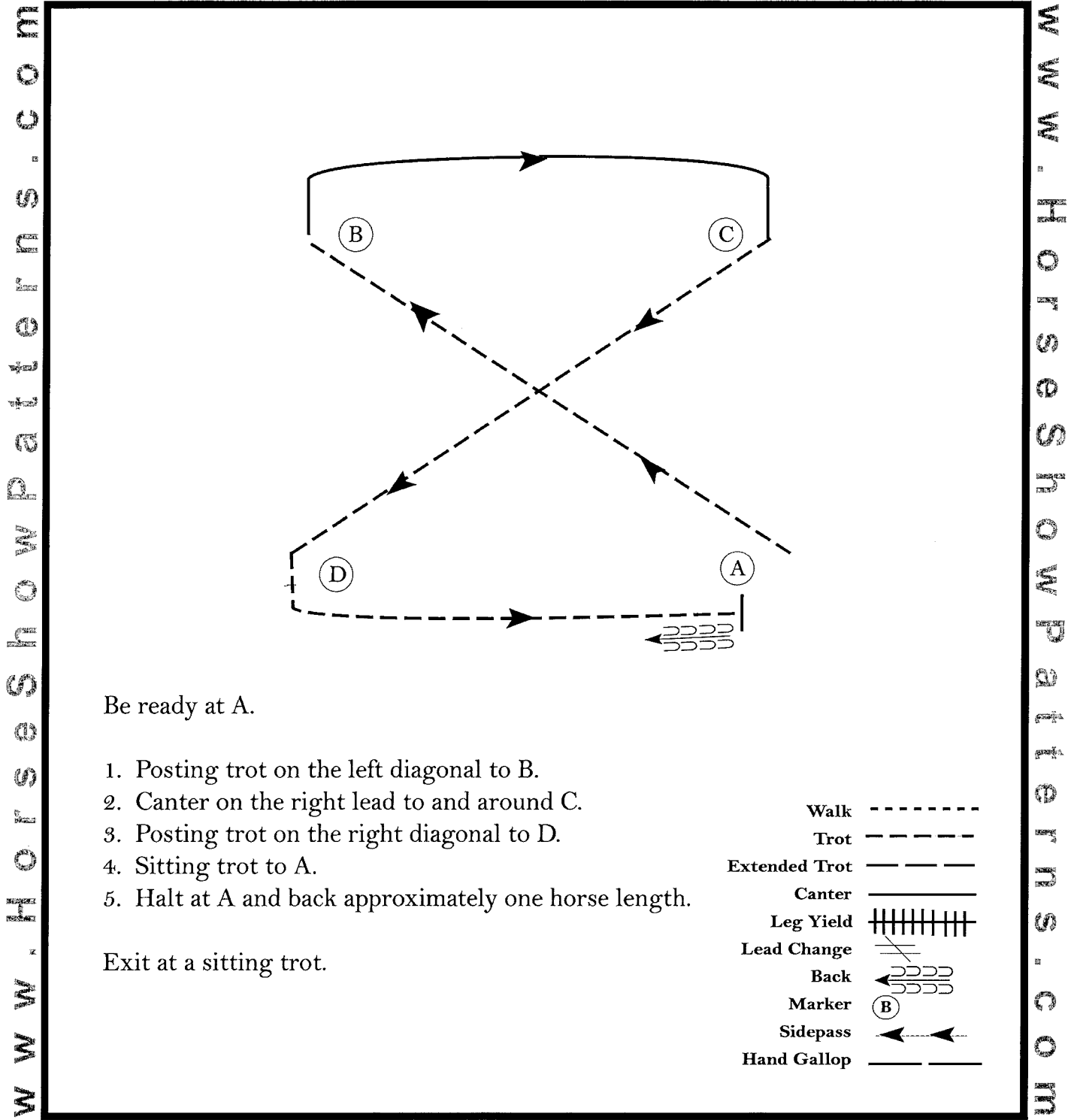
Pattern Provided by:
Judges

Class
57, 58
63, 64
65, 66

Keystone Showdown

Level 1 youth/amateur and 13 and under equitation

Show Date: SAT June 23



Be ready at A.

1. Posting trot on the left diagonal to B.
2. Canter on the right lead to and around C.
3. Posting trot on the right diagonal to D.
4. Sitting trot to A.
5. Halt at A and back approximately one horse length.

Exit at a sitting trot.

Walk
Trot	-----
Extended Trot	-----
Canter	—————
Leg Yield	
Lead Change	—/—
Back	~~~~~
Marker	Ⓚ
Sidepass	----->
Hand Gallop	—————>

[HSE/1-24]

Pattern Provided by:

Judges

Class

59,60

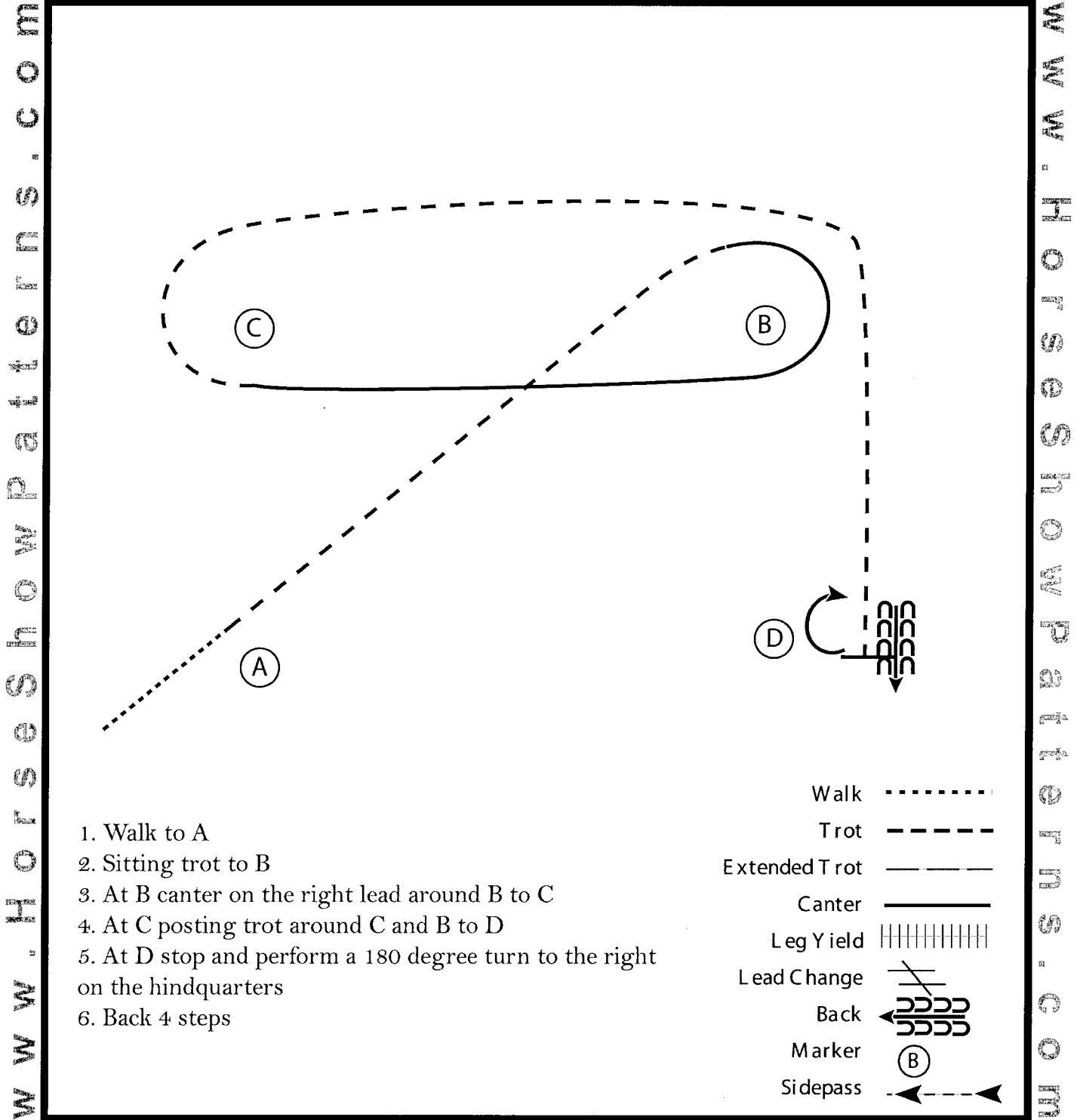
61,62

67,68

Keystone Showdown

Select and amateur 14-18 Youth equitation

Show Date: SAT June 23



1. Walk to A
2. Sitting trot to B
3. At B canter on the right lead around B to C
4. At C posting trot around C and B to D
5. At D stop and perform a 180 degree turn to the right on the hindquarters
6. Back 4 steps

Walk
Trot	-----
Extended Trot	-----
Canter	—————
Leg Yield	
Lead Change	↘
Back	←←←←
Marker	(B)
Sidepass	←←←←

[HSE/2-10]

Pattern Provided by:

Judges

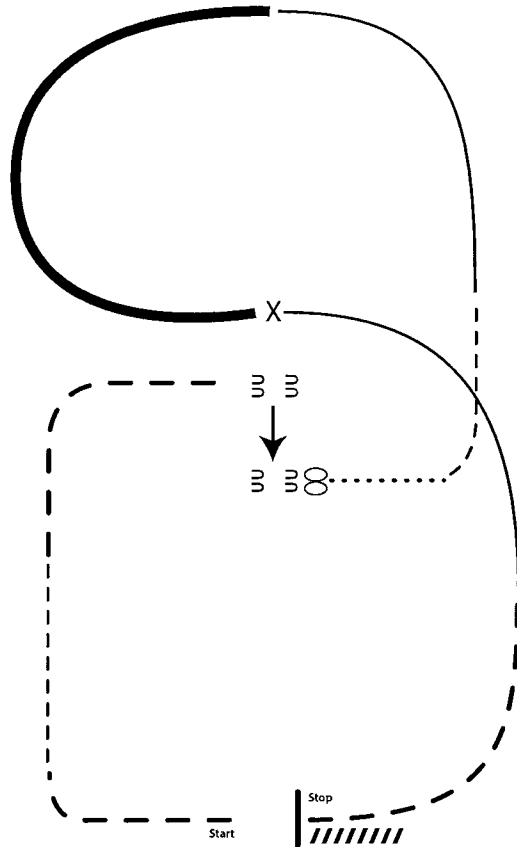
SAT, June 23

Class

87, 88, 89, 90

Level 1 Youth & Amateur, Youth & Amateur R. Riding

RANCH RIDING - PATTERN 3



- X Lead Change
- • Walk
- - - Trot
- — — Ext Trot
- — — Lope
- — — Ext Lope
- //// Back
- ≡ ≡ Sidepass
- ↓
- ≡ ≡

1. Walk to the left around corner of the arena
2. Trot
3. Extend alongside of the arena and around the corner to center
4. Stop, side pass right
5. 360 degree turn each direction (either way 1st)
6. Walk
7. Trot
8. Lope left lead
9. Extend the lope
10. Change leads (simple or flying)
11. Collect to the lope
12. Extend Trot
13. Stop and back

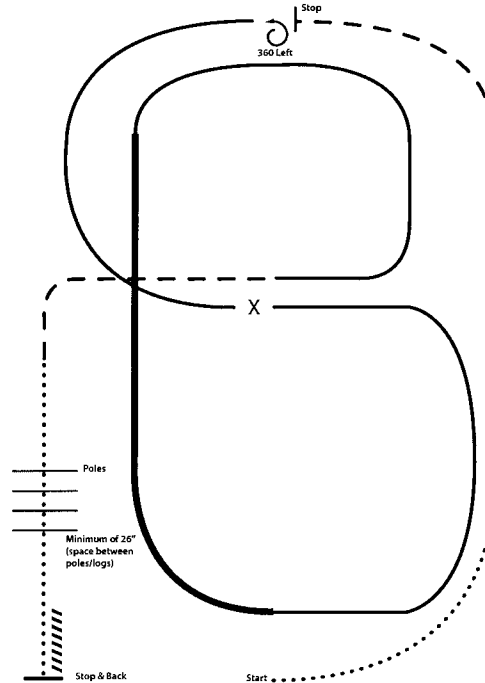
Jr + Sr Ranch Riding

SAT. June 23

Class

91 + 92

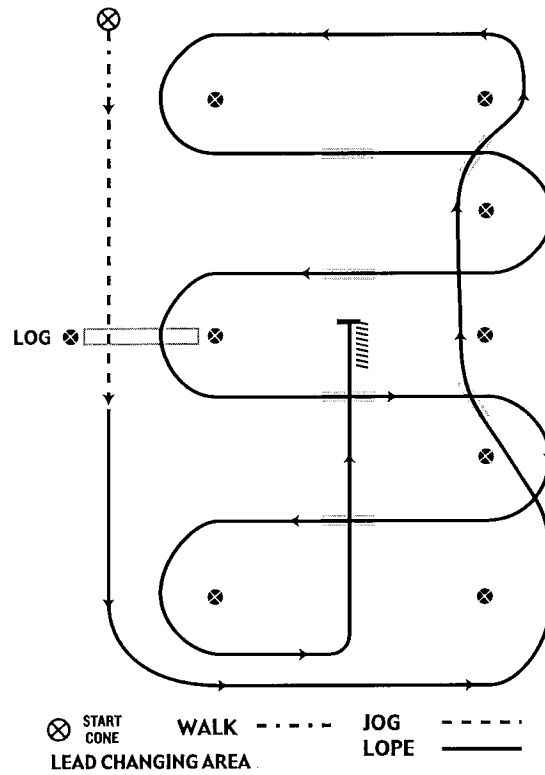
RANCH RIDING - PATTERN I



- X Lead Change
- • Walk
- - Trot
- Ext Trot
- Lope
- Ext Lope
- //// Back

1. Walk
2. Trot
3. Extend the trot, at the top of the arena ,stop
4. 360 degree turn to the left
5. Left lead 1/2 circle, lope to the center
6. Change leads (simple or flying)
7. Right lead 1/2 circle
8. Extended lope up the long side of the arena (right lead)
9. Collect back to a lope around the top of the arena and back to center
10. Break down to an extended trot
11. Walk over poles
12. Stop and back

GREEN WESTERN RIDING PATTERN I



1. Walk at least 15' & jog over log
2. Transition to left lead & lope around end
3. First line change
4. Second line change lope around the end of arena
5. First crossing change
6. Second crossing change
7. Lope over log
8. Third crossing change
9. Fourth crossing change
10. Lope up the center, stop & back

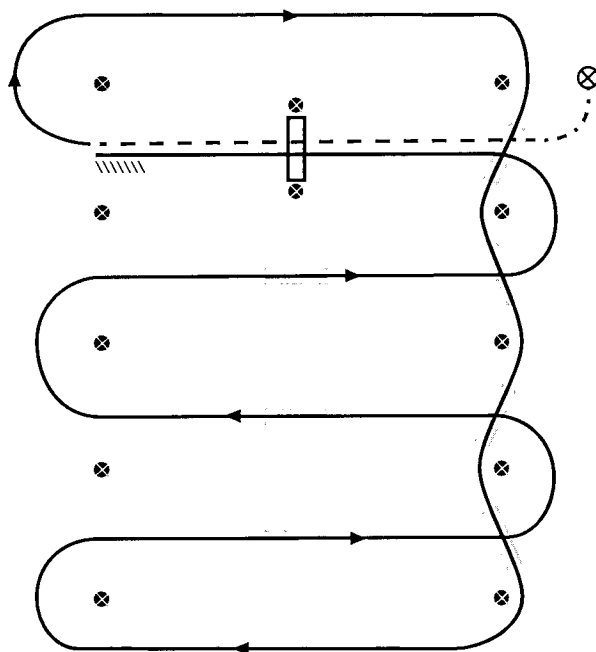
Class

95 96
97 98
99 100

Amateur, Youth, Open West. Riding

SAT June 23

WESTERN RIDING PATTERN 4



⊗ START CONE
LEAD CHANGING AREA
WALK - - - - -
JOG - - - - -
LOPE - - - - -

1. Walk, transition to jog, jog over log
2. Transition to the lope, on the right lead
3. First line change
4. Second line change
5. Third line change
6. Fourth line change
7. First crossing change
8. Second crossing change
9. Third crossing change
10. Lope over log
11. Lope, stop & back

Class

101

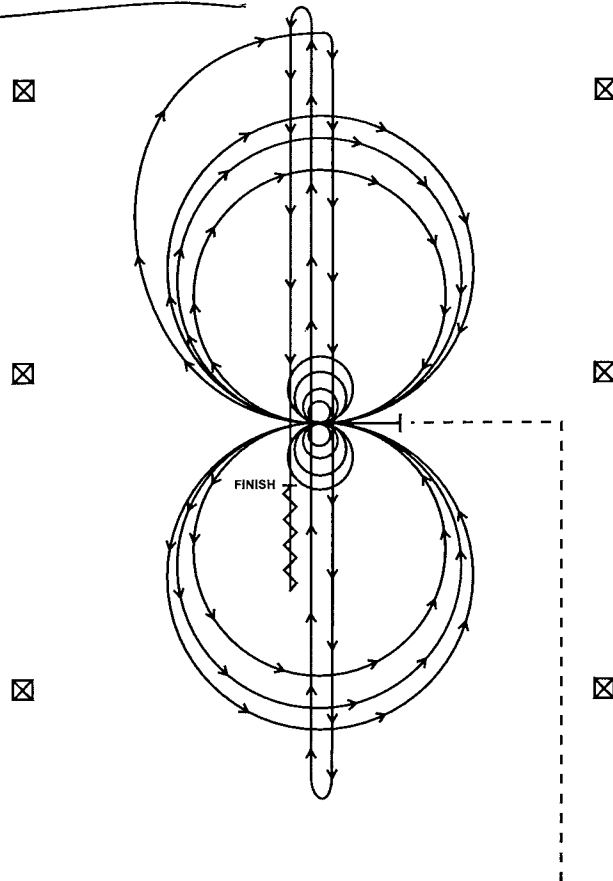
102

103

Youth, Novice Youth & Amateur Reining

SAT June 23

REINING PATTERN II



Horses must jog the majority of the way to the center. Failure to jog the majority of the way to the center will result in a 0 for failure to complete the pattern as written. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Complete four spins to the left. Hesitate.
2. Complete four spins to the right. Hesitate.
3. Beginning on the right lead, complete three circles to the right; the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
4. Complete three circles to the left; the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
5. Begin a large circle to the right, but do not close this circle. Run down the center of the arena past the end marker and do a right rollback - no hesitation.
6. Run up the middle to the opposite end of the arena past the end marker and do a left rollback - no hesitation.
7. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least 10 feet (3 meters). Hesitate to demonstrate completion of the pattern.

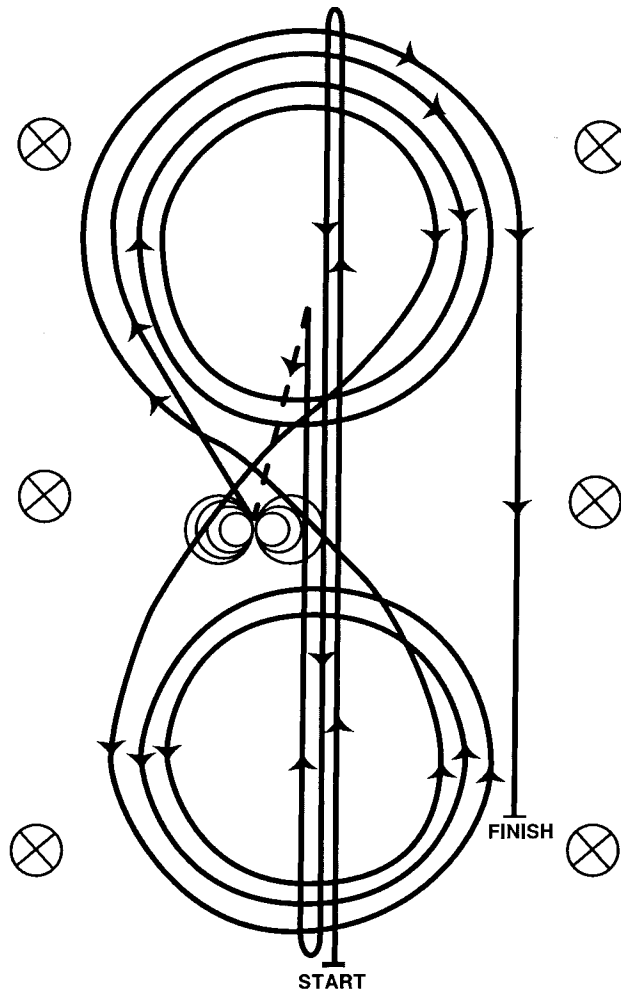
Class

104

Open Reining

SAT June 23

REINING PATTERN 7



1. Run at speed to the far end of the arena past the end marker and do a left rollback - no hesitation.
 2. Run to the opposite end of the arena past the end marker and do a right rollback - no hesitation.
 3. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (3 meters). Hesitate.
 4. Complete four spins to the right.
 5. Complete four and one-quarter spins to the left so that horse is facing left wall or fence. Hesitate.
 6. Beginning on the right lead, complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
 7. Complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
 8. Begin a large circle to the right but do not close this circle. Run straight down the right side of the arena past the center marker and do a sliding stop at least 20 feet (6 meters) from the wall or fence. Hesitate to demonstrate completion of the pattern.
- Rider may drop bridle to the designated judge.